





1



Data := Value

Data

All

Value

Same as Data



1  
reg1 := 5;

reg1            5

2  
reg1 := reg2 - reg3;

reg1            reg2-  
reg3

3  
counter := counter + 1;

counter



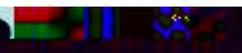
**限制**





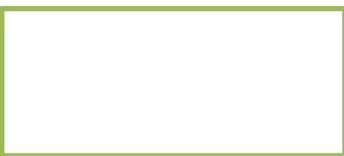
2

Comment





! Goto the position above pallet  
MoveL p100, v500, z20, tool1;



! Comment  
Comment



3

---

WaitTime  
WaitUntil  
WaitDI  
WaitDo



# 1 WaitTime

```
WaitTime [Nnpos,] Time;  
  [Nnpos]  
  Time
```

```
s      num      switch
```

[NnPOS]



```
WaitTime 3;  
WaitTime\InPos,0.5;  
WaitTime\InPos,0;
```

[InPOS]



WaitTime [\InPos] Time

[\InPos]

In Position

switch

Time

num

0 s

0.001 s



## 2 WaitUntil

```
WaitUntil [\Inpos,]Cond[\MaxTime][\TimeFlag];
```

[\Inpos]

switch

Cond

bool

[\MaxTime]

num

[\TimeFlag]

bool



**[\MaxTime]**

num

ERR\_WAIT\_MAXTIME

**[\TimeFlag]**

Timeout Flag

bool

TRUE

MaxTime



[\InPOS]

[\InPOS]



程序

```
ms      WaitUntil      100  
        Pollrate  
  
        TimeFlag  
        TimeFlag  
TRUE
```



WaitUntil di4 = 1;

di4



```
WaitUntil di1 = 1 AND di2 = 1 \MaxTime := 60 \Visualize;
```

```
..  
    ERROR  
        IF ERRNO = ERR_WAIT_MAX THEN  
            RAISE;  
        ELSE  
            Stop;  
        ENDIF
```

60



```
PROC PickPart()
    MoveJ pPrePick,vFastEmpty,zBig,tool1;
    bTimeout:= TRUE;
    nCounter:= 0;
    WHILE bTimeout DO
        IF nCounter> 3 THEN
            TPWrite " ....." ;
        ENDIF
        IF nCounter> 30 THEN
            stop;
        ENDIF
        WaitUntil
    bok= TRUE\MaxTime:= 1\TimeFlag:= bTimeout:
        Incr nCounter;
    ENDWHILE
    ...
ENDPROC
```



### 3 WaitDI

```
WaitDI Signal,Value [\MaxTime][\TimeFlag];
```

signal : signaldo

Value : dionum

[\MaxTime] : num

[\TimeFlag] : bool



```
PROC Pickpart()  
    MoveJ pPrePick,vFastempty,zBig,tool1;  
    WaitDI di_Ready,1;  
    ...  
ENDPROC  
PROC PickPart()  
    MoveJ pPrepick,vFastEmpty,zBig,tool1;  
    WaitDI di_Ready,1\WMaxTime:=5  
    ...  
    IF ERRNO=ERR_WAIT_MAXTIME THEN  
        TPWrite ".....";  
        RETRY;  
    ELSE  
        RAISE;  
    ENDIF  
ENDPROC
```



## 4 WaitDo

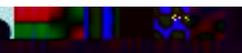
```
WaitDO Signal,Value [\MaxTime][\TimeFlag];  
    signal :                signaldo  
    Value :                  dionum  
    [\MaxTime] :            num  
    [\TimeFlag] :          bool
```





4

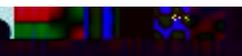
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5

TryInt	
OpMode	
RunMode	
NonMotionMode	
Dim	
Present	
IsPers	
IsVar	





6

StrToByte	
ByteToStr	