



TRAP

RAPID

pp

pp

TRAP

	di1					
		di1		0		
		0	1			
di1				reg1		1



TRAP





(1)CONNECT

CONNECT Interrupt WITH Trap routine;

Interrupt :

intnum

Trap routine :

identifier

:

ISignalDI

ISignalDO ISignalAI ISignalAO ITimer



例：

```
VAR intnum,intInspect;
```

```
PROC main()
```

```
...
```

```
CONNECT intInspect
```





制:

VAR

IDelete



Error Handler
ERR_ALRDYCNT

ERR_CNTNOTVAR

VAR

ERR_INOMAX



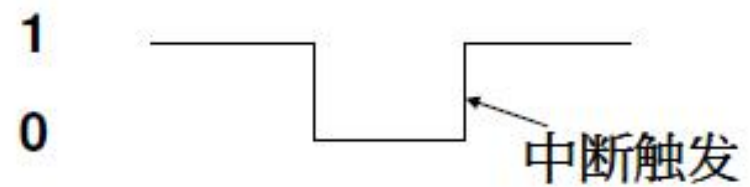
(2) ISignalDI

ISignalDI [\Single],Signal,TriggValue,Interruptu;

[\Single] :	switch
Signal :	signaldi
TriggValue :	dionum
Interruptu :	intnum

:

CONNECT



例:

```
...  
CONNECT int1 WITH iroutine1;  
ISignalDI\Signal di01,1,int1;  
...  
CONNECT int2 WITH iroutine2;  
ISignalDI di02,1,int1;
```



制:

ldelete

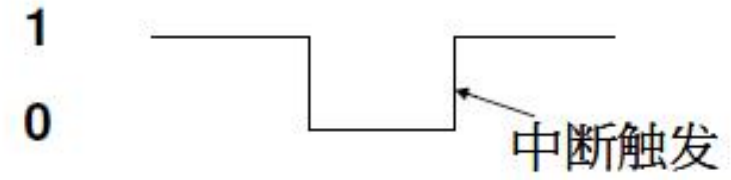
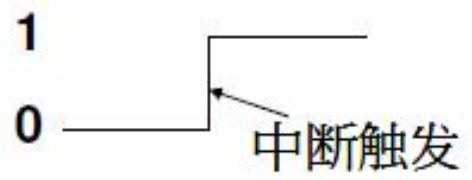
```
PROC main()  
  CONNECT int1 WITH r1;  
  ISignalDI di01,1,int1;  
  ...  
  ldelete int1;  
ENDPROC
```

```
PROC main()  
  CONNECT int1 WITH r1;  
  ISignalDI di01,1,int1;  
  WHILE TRUE DO  
  ...  
  ENDWHILE  
ENDPROC
```



(3) ISignalDO

```
ISignalDO [\Single],Signal,TriggValue,Interruptu;  
  [\Single] : switch  
  Signal : signaldi  
  TriggValue : dionum  
  Interruptu : intnum  
:  
CONNECT
```



例:

```
...  
CONNECT int1 WITH iroutine1;  
ISignalDO \Signal do01,1,int1;  
...  
CONNECT int2 WITH iroutine2;  
ISignalDO do02,1,int1;
```



制:

Idelete

```
PROC main()  
  CONNECT int1 WITH r1;  
  ISignalDO do01,1,int1;  
  ...  
  IDelete int1;  
ENDPROC
```

```
PROC main()  
  CONNECT int1 WITH r1;  
  ISignalDO do01,1,int1;  
  WHILE TRUE DO  
  ...  
  ENDWHILE  
ENDPROC
```



(4) ISignalAI

ISignalAI [\Single],Signal,Condition,HighValue,lowValue,DeltaValue,[\DPos] | [\Dneg] Interrupt;



- switch
- signal di
- (adotrigg)
- num
- num
- num
- switch
- switch
- intnum



AIO_ABOVE_HIGH	High Value
AIO_BELOW_HIGH	High Value
AIO_ABOVE_LOW	Low Value
AIO_BELOW_LOW	Low Value
AIO_BETWEEN	Low Value
High Value	
AIO_OUTSIDE	High Value
Low Value	
AIO_ALWAYS	
Low Value	High Value

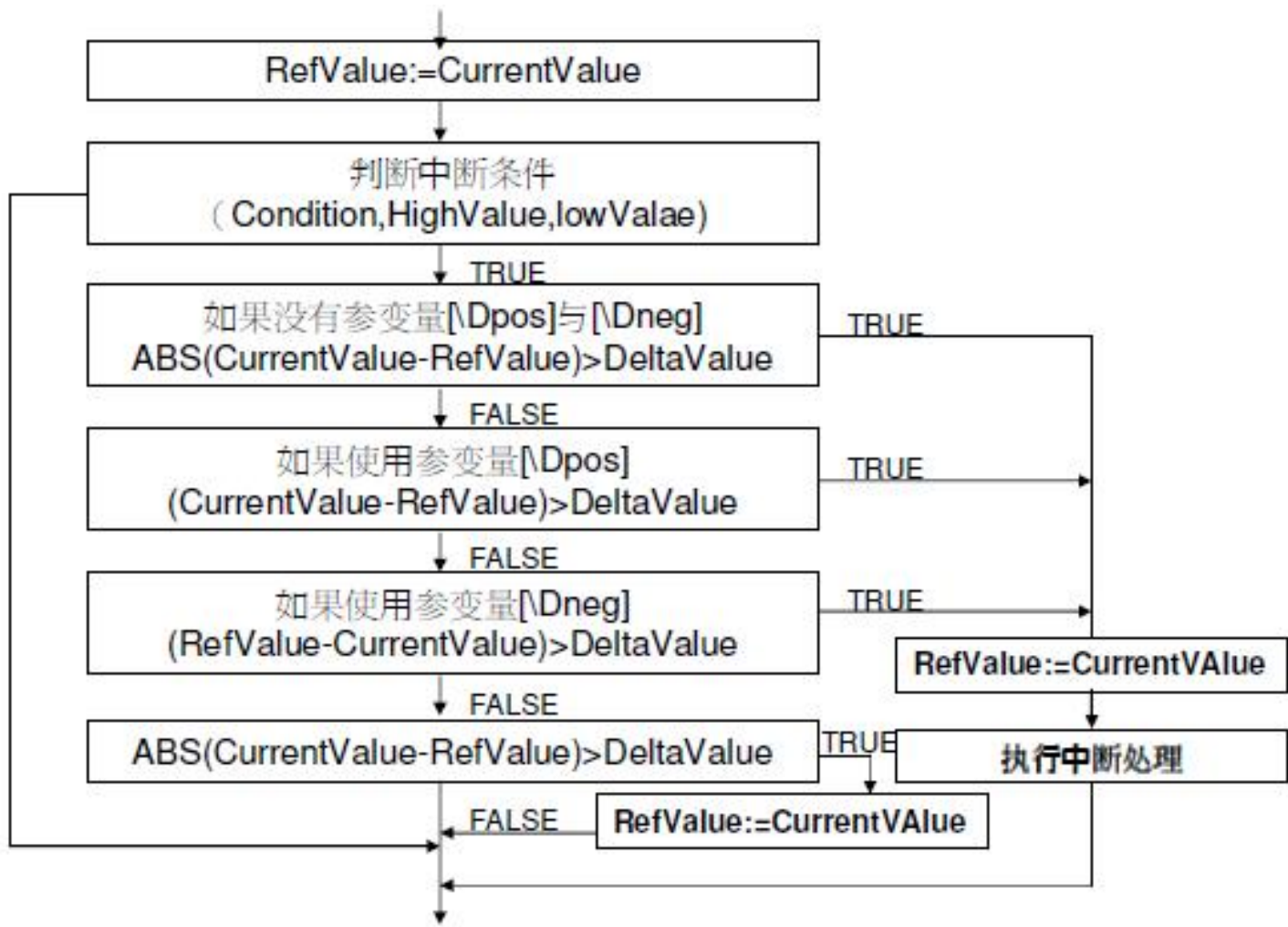


:

CONNECT

例:

```
...  
CONNECT int1 WITH iroutine1;  
ISignalAI\signal ai1,AIO_ BETWEEN,2,1,0,int1;  
...  
CONNECT int2 WITH iroutine2;  
ISignalAI ai2,AIO_ BETWEEN,1.5,0.5,0,int1;  
...  
CONNECT int3 iroutine3;  
ISignalAI ai3,AIO_ BETWEEN,1.5,0.5,0.1,init3;
```



制:

HighValue

LowValue

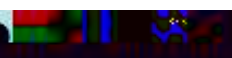
HighValue

LowValue

DeltaValue

0

ISignalDir





(5) ISignalAO

ISignalAO
[\Single], signal, Condition, HighValue, lowValue, DeltaValue, [\DPos] | [\Dneg]
Interrupt

num
switch
switch
intnum



A AB

High Value

A B

High Value

A AB

Low Value

A B

Low Value

A B

Low Value

High Value

A

High Value

Low Value

A A A

Low Value

High Value



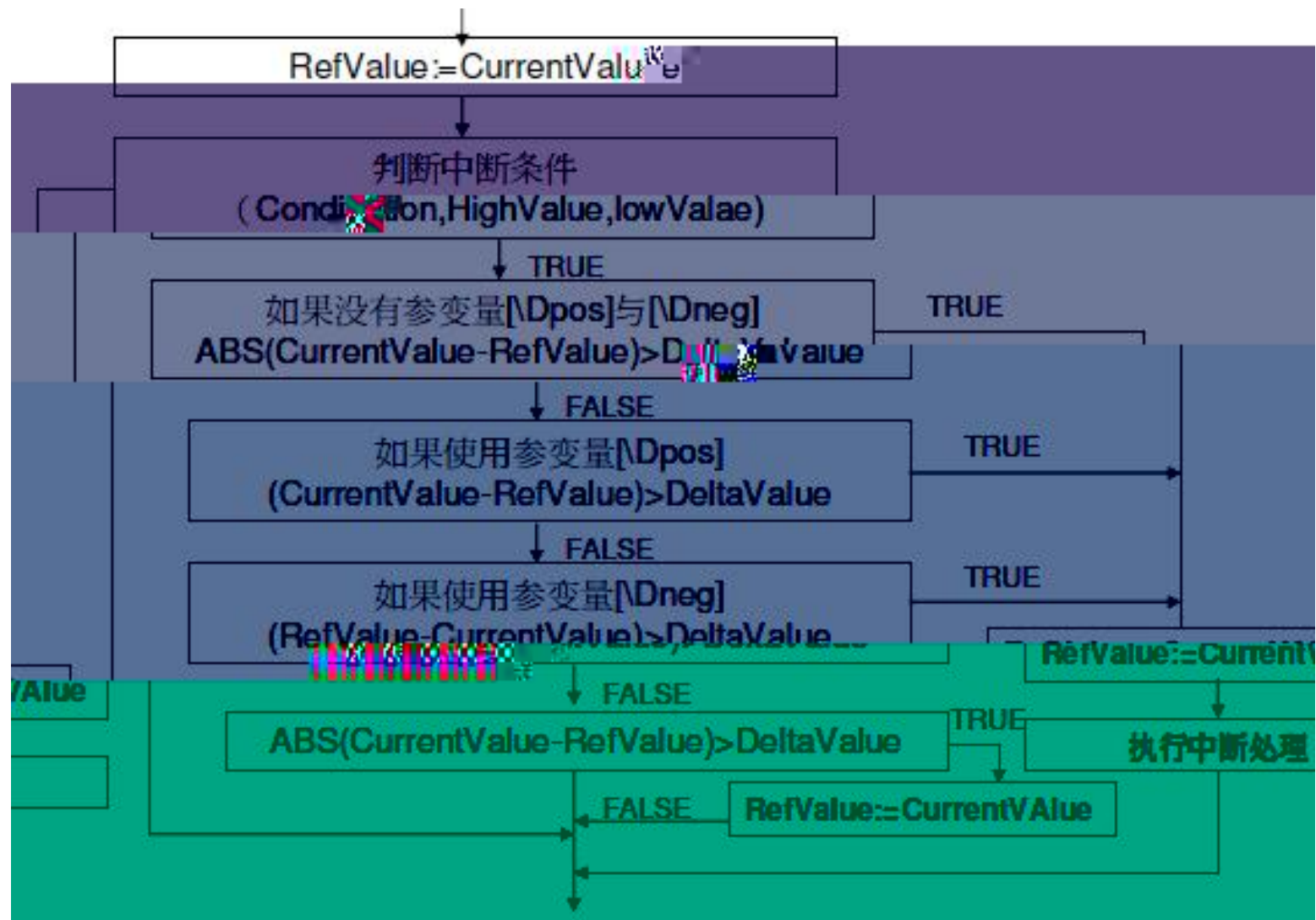


:

CONNECT

例:

```
...  
CONNECT int1 WITH iroutine1;  
ISignalAO \single ao1,AIO_BETWEEN,2,1,0,int1;  
...  
CONNECT int2 WITH iroutine2;  
ISignalAO ao2,AIO_BETWEEN,1.5,0.5,0,int2;  
...  
CONNECT int3 iroutine3;  
ISignalAO ao3,AIO_BETWEEN,1.5,0.5,0.1,int3;
```





制:

- ◆ HighValue
LowValue
- ◆ HighValue
LowValue
- ◆ DeltaValue 0
- ◆ ISignalDir



(5) ITimer

Itimer [\Single],Time,Interrupt;

[\Single] :

Time :

Interrupt :

:


swtich

num

intnum



例:

```
...  
CONNECT timeint WITH check_serialch;  
Itimer 60,timeint;  
...  
TRAP check_serialch  
WriteBin ch1,buffer,1;  
IF ReadBin(ch1\Time:=,>0 THEN  
    TPWrite "Communication is broken";  
    EXIT;  
ENDIF  
ENDTRAP
```



(6) TriggInt

TriggInt TriggData,Distance[\Start][\Time],Interrupt;

[TriggData]:		triggdata
Distance:	mm	num
[\Start]:		switch
[\Time]:		switch
Interrupt :		signaldo



:

TriggJ TriggL TriggC
 [\Start]
 [\Time]
 0.5s



制:

120ms

TriggIO

TriggEquit

5-

[NTime]

fine

zone

[NTime]

0.5s

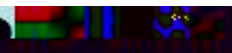
500mm/s

IRB2400

150ms

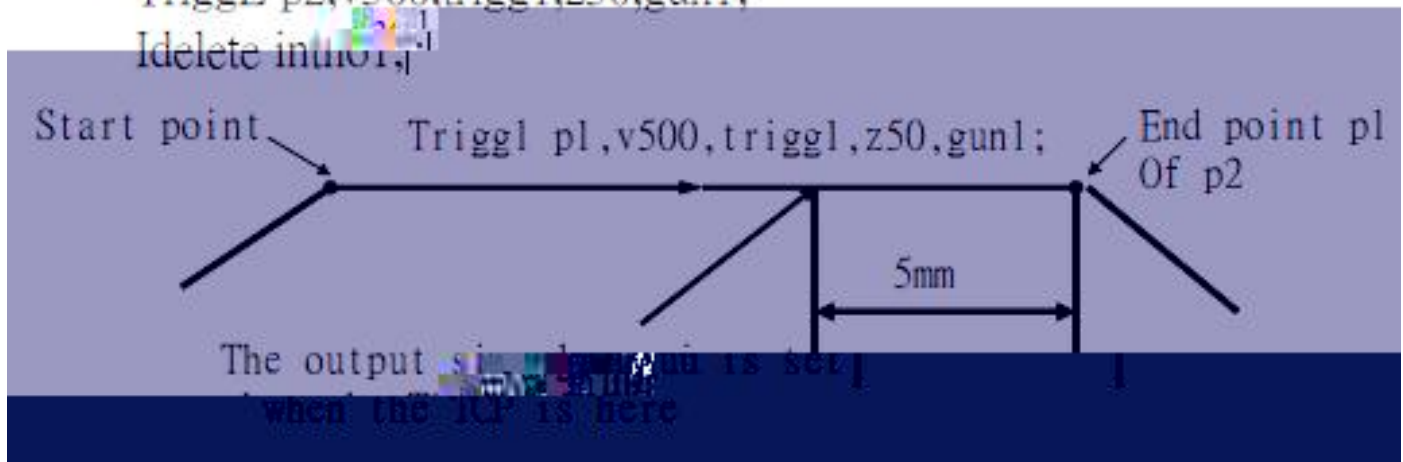
IRB6400

250ms





```
VAR intnum intno1;  
VAR trigdata triggl;  
CONNECT intno1 WITH trap1;  
Triggint triggl,5,intno1;  
TriggL p1,v500,triggl,z50,gun1;  
TriggL p2,v500,triggl,z50,gun1;  
Idelete intno1;
```





(7) IDelete

```
IDelete Interrupt;  
    Interrupt :          intnum  
    :
```

例:

```
...  
CONNECT intInspect WITH rAlarm;  
ISigalDI di01_Vacuum,0,intInspect;  
...  
Idelete intInspect;
```



制:

ldelete

CONNECT

以下 况下, 中 动 :

1

2

Start from Beginning

3

Move pp to Routine



2

命令	
ISleep	
IWatch	
IDisable	
IEnable	



(1) ISleep

ISleep Interrupt;

Interrupt :

intnum

:

IWatch



例:

```
...  
CONNECT intInspect WITH rAlarm;  
ISignalDI di01_vacuum,0,intInspect;  
... ←———— 中断监控  
...  
ISleep intInspect;  
... ←———— 中断失效  
IWatch intinspect;  
... ←———— 中断监控  
Error Handler :  
ERR_UNKINO
```



(2) IWatch

IWatch Interrupt;

Interrupt :

intnum

:

ISleep



例:

```
...  
CONNECT intInspect WITH rAlarm;  
ISignalDI di01_vacuum,0,intInspect;  
  
... ← 中断监控  
...  
ISleep intInspect;  
... ← 中断失效  
IWatch intInspect;  
... ← 中断监控  
Error Handler :  
ERR_LUNKINO
```



(3) IDisable IEnable

:

IEnable

例:

```
...  
IDisable;  
FOR i FROM 1 TO 100 DO  
    character [i]:=ReadBin(sensor);  
ENDFOR  
IEnable;  
...
```